

ELECTRIC PLAYHOUSE PLAYHOUSE TRAVELS

THE COLLABORATION



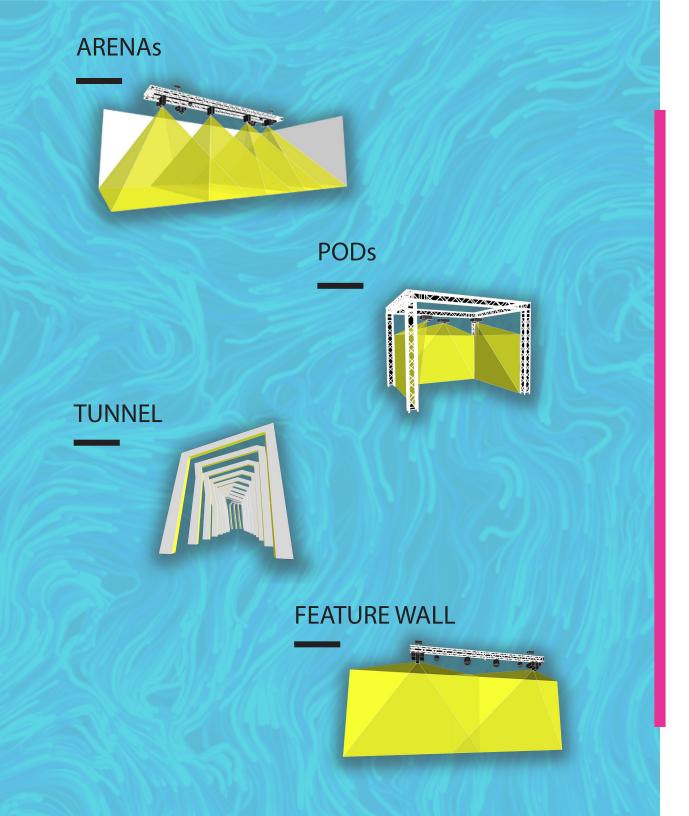
EDG + ELECTRIC PLAYHOUSE

We are thrilled to announce the next positively charged collaboration with New Mexico-based Electric Playhouse. This latest partnership teams up EDG's long-term reputation in the exhibition traveling space, creative entrepreneurial spirit and international cultural prowess with the artistry of Electric Playhouse's digital and immersive designers, developers and creative technologists.

The digital hands-free experience is a mix of games, artistic interactives, and experiences that are ready for exploration. Using projection mapping and sensors, movements are tracked for the interactions without the need for headsets or other wearable devices.

"We have been waiting for the next best exhibition-experience to rival MythBusters, Sherlock Holmes, Beyond Rubik's Cube and Dinosaurs. It is finally here!"





THE NUTS AND BOLTS

FLEXIBLE DESIGN LAYOUTS

5,000 sq ft - 10,000 sq ft

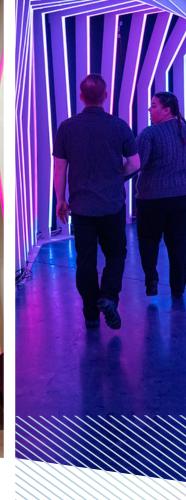
THE EXHIBITION CONSISTS OF:

- Two (2) large experience zones, called Arenas
- Four (4) smaller experience zones, called Pods, one of which features a selfie station
- One (1) large accent piece, called Feature Wall
- One (1) LED Lighting entrance Tunnel

These components are modularly designed and can be arranged to optimize the available gallery space and visitor experience. We will work with your floor plan to draw up a layout that best fits your space.







ENTRY TUNNEL

A custom LED tunnel with color animations draws guests into the experience, transitioning them from the analog world into the immersive, digital landscape.

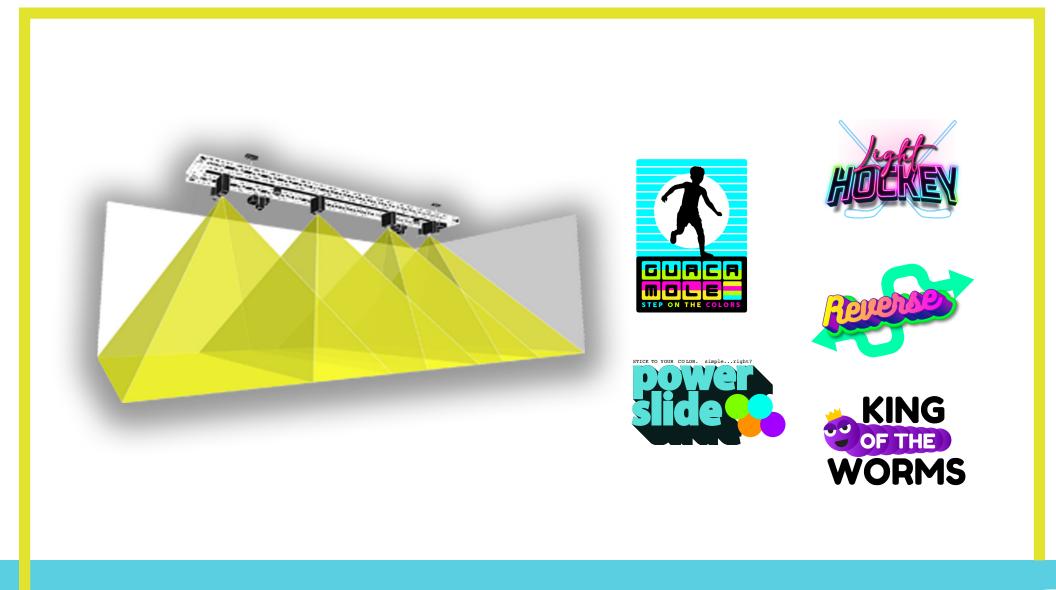




EXAMPLE FLOOR PLAN



INTRODUCING THE ARENA GAMES











You've heard of air hockey, well this is oversized and made of pure light! The first side to five - wins! Step, kick and block the puck to try to get it through the goal on the opposite end. The goal size decreases with each goal, making it fun for all ages!









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POWER SLIDE

Multi-players stay within their chosen dot longer than other players to win. Each player picks a colored dot as the game begins. Stay on the chosen colored dot as the dot begins to move around. Movement becomes faster and more unpredictable as gameplay continues.









REVERSE

Grab up to 7 friends and follow your growing, extending trail to reach the end before anyone else. Its part follow the leader, part maze, and part race!



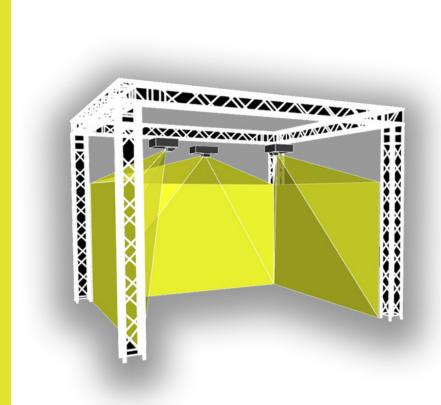




KING OF THE WORMS

An endless game where players battle to grow their worm by grabbing food and avoiding other worms!

INTRODUCING THE POD GAMES















SPACE RUNNER

Go head-to-head for who can get the highest score! Keep going in the game the longest by, staying on the colored path and adding more time by collecting clocks. Harder than it looks!







MANDALA WORKS

Simply touch all the beautiful colorful mandalas before they float to the ground. It gets harder as you go. Fun for a group or alone. This experience is relaxing and visually stunning.











POWER TWIST

Move your body into position to score points, and avoid the obstacles. Test your flexibility and twistiness!

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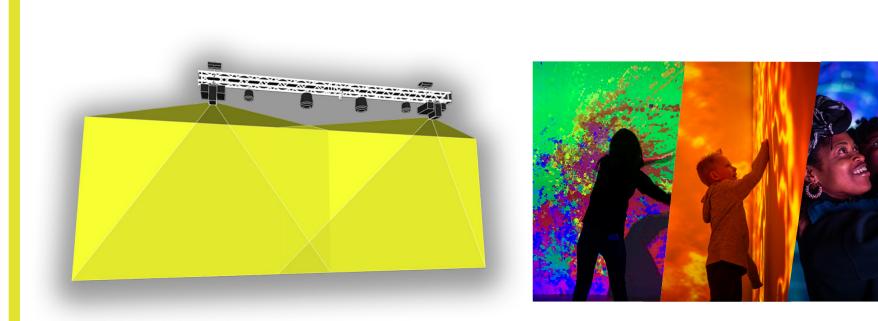


HIDEY CUBE

In this spatial reasoning challenge, quickly step left, right, forward or backward into the corresponding target white zone before the timer runs out on the round. Can also be played with a partner for an even greater challenge.

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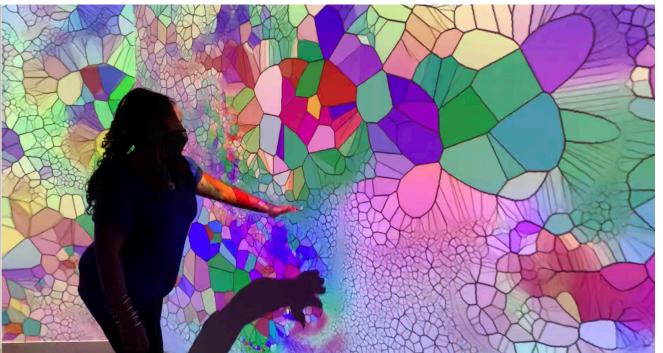
INTRODUCING INTERACTIVE VISUALS



INTERACTIVE VISUALS CAN BE UTILIZED ON THE FEATURE WALL, ARENAS AND PODS

GLASS IS LIQUID





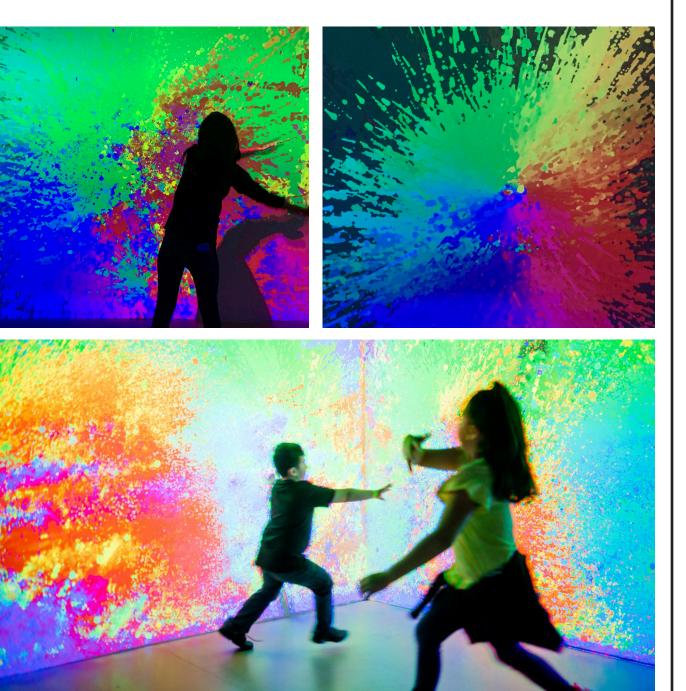
POLLEN STORM







SPLATTER MAKER



LAVA















INTERGALACTIC







GLASS GALAXY









CONTENT ENGINES CUSTOMIZE YOUR CONTENT FOR ANY EVENT

REQUIRMENTS & CONSIDERATIONS

- Black room or the ability to control all lighting including natural light
- Stable internet connection for remote support
- Available electrical, preferably overhead
- Minimum 16 ft. usable ceiling height
- Storage of shipping containers and crates during exhibition duration
- Ceiling mounted rigging points preferred



LOGISTICS

- Exhibition ships in two (2) trucks for North America, three (3) containers for international
- Installation is approximately 10 working days
- De-installation is approximately 5-7 working days



FOR EXHIBITION BOOKINGS

